

# Approximating the Held-Karp Bound for Metric TSP in Nearly Linear Time

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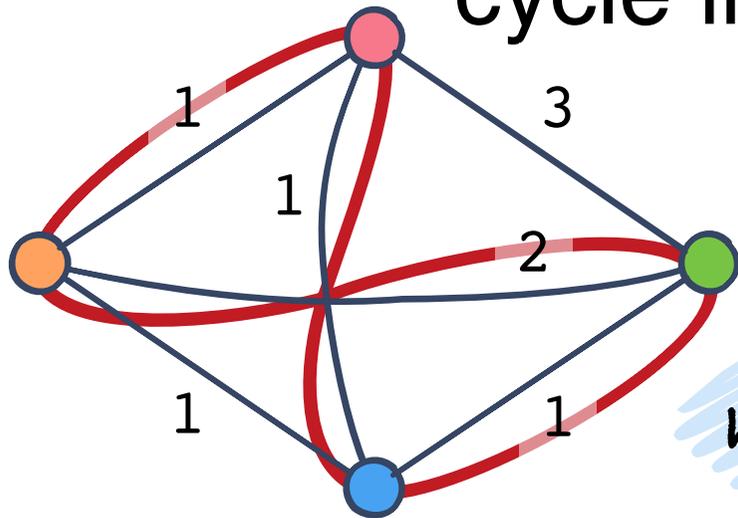
UIUC

# Metric TSP

## *version 1*

**Input:** clique  $K_n$ ,  
costs  $c : V \times V \rightarrow \mathbb{R}_{\geq 0}$   
forming a metric

**Objective:**  
min-cost Hamiltonian  
cycle in  $(K_n, c)$

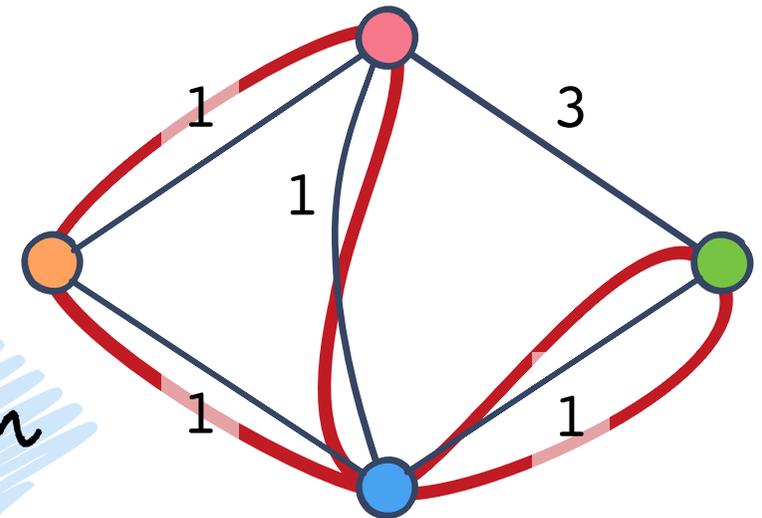


*metric completion*

## *version 2*

**Input:** graph  $G = (V, E)$   
nonnegative costs  $c \in \mathbb{R}^E$

**Objective:**  
min-cost tour in  $(G, c)$



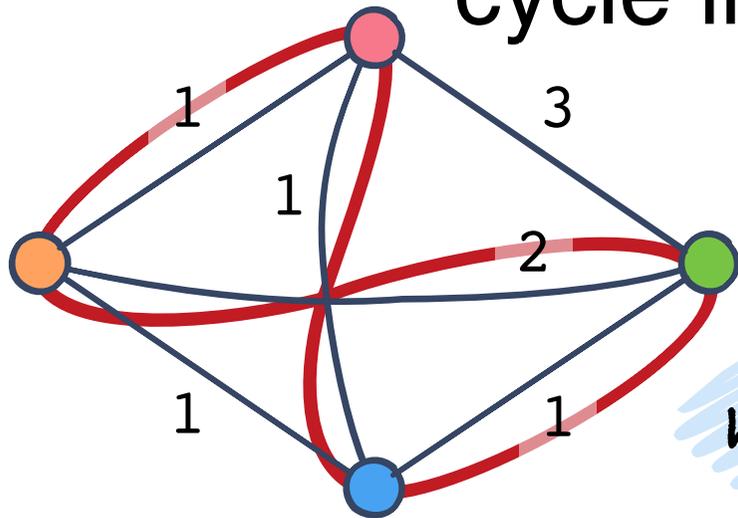
# Metric TSP

## version 1

**Input:** clique  $K_n$ ,  
costs  $c : V \times V \rightarrow \mathbb{R}_{\geq 0}$   
forming a metric

$(K_n, c)$  is dense  
(size  $\Omega(n^2)$ )

**Objective:**  
min-cost Hamiltonian  
cycle in  $(K_n, c)$



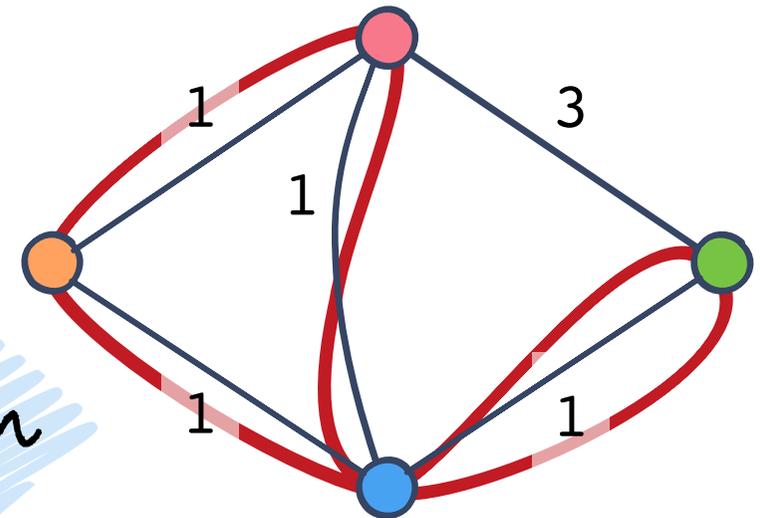
metric completion

## version 2

**Input:** graph  $G = (V, E)$   
nonnegative costs  $c \in \mathbb{R}^E$

$(G, c)$  is sparse (size  $O(m)$ )

**Objective:**  
min-cost tour in  $(G, c)$



# (Metric) Subtour Elimination

**Input:** clique  $K_n = (V, E)$ , metric  $c : E \rightarrow \mathbb{R}_{\geq 0}$

**Objective:**  $\min \sum_{e \in E} c_e x_e$  over  $x \in \mathbb{R}^E$

*degree constraints* s.t.  $\sum_{e \in \mathcal{C}(v)} x_e = 2$  for all vertices  $v$ ;

*eliminates subtours*  $\sum_{e \in \mathcal{C}(U)} x_e \geq 2$  for all sets  $U \neq \emptyset, V$ ;

and  $0 \leq x \leq 1$

equivalent to Held-Karp bound

# Related work (abbrev.)

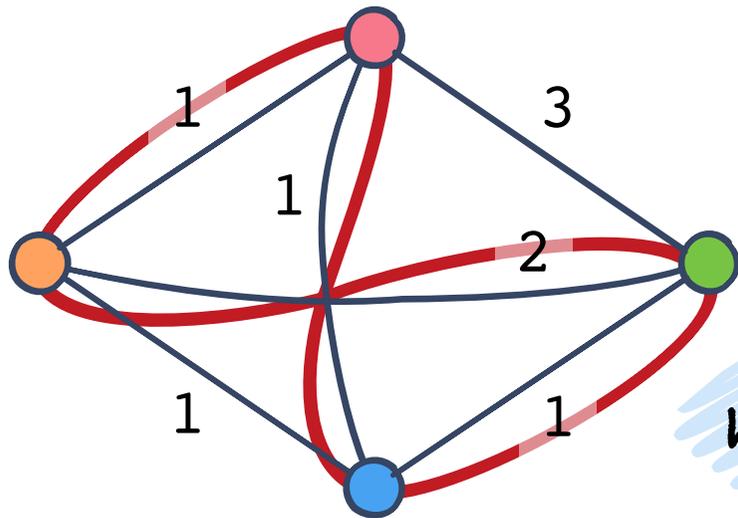
- important for variants of Christofides algorithm
- solvable by ellipsoid method

- $\tilde{O}(n^4/\epsilon^2)$

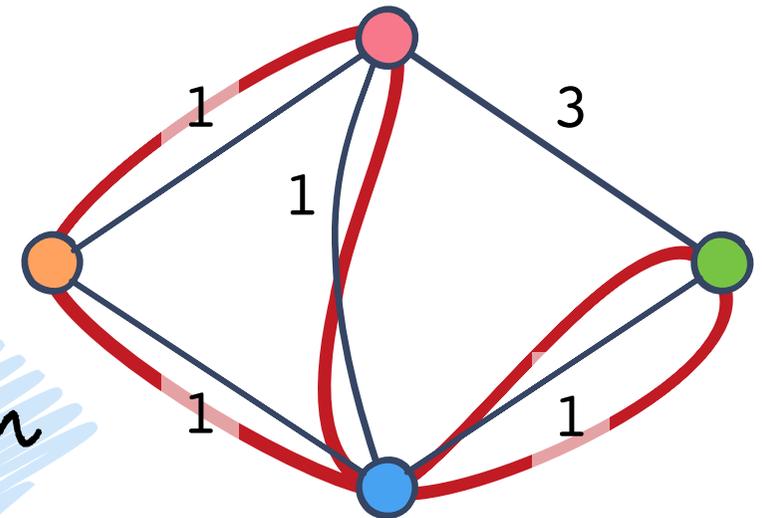
*Plotkin, Shmoys, Tardos [1995]*

- $\tilde{O}(m^2/\epsilon^2)$

*Garg and Khandekar [2004]*



metric completion

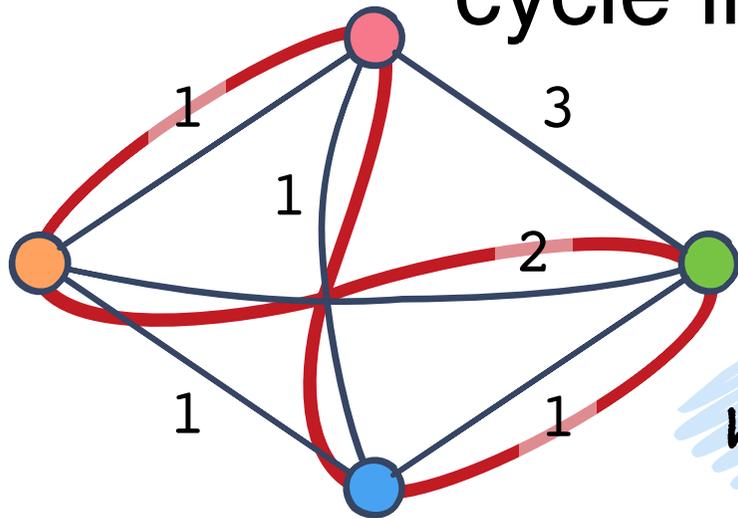


# Metric TSP

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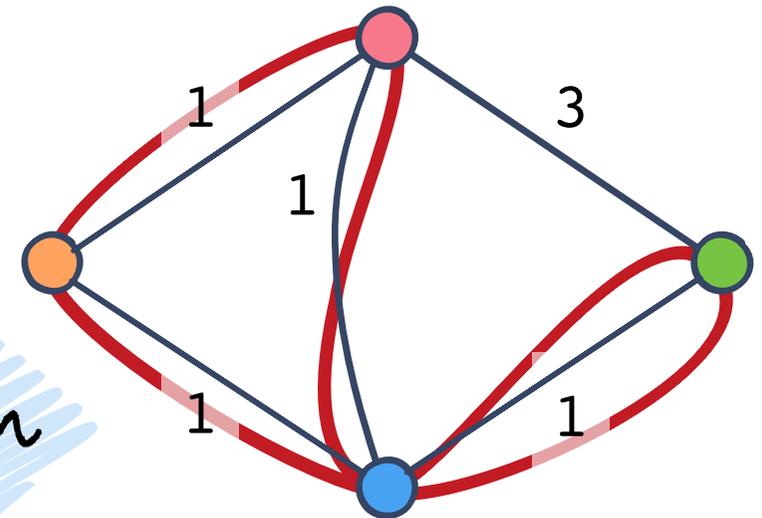


*metric completion*

## *version 2*

**Input:** graph  $G = (V, E)$   
nonnegative costs  $c \in \mathbb{R}^E$

**Objective:**  
min-cost tour in  $(G, c)$



# Metric TSP

## *version 1*

**Input:** clique  $K_n$ ,  
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**Objective:**  
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## *version 2*

**Input:** graph  $G = (V, E)$   
nonnegative costs  $c \in \mathbb{R}^E$

**Objective:**  
min-cost tour in  $(G, c)$

Question:  $(1 - \epsilon)$ -APX for Held-Karp bound  
in nearly-linear  $\tilde{O}(m/\text{poly}(\epsilon))$  time?

# Metric TSP

## *version 1*

**Input:** clique  $K_n$ ,  
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**Objective:**  
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## *version 2*

**Input:** graph  $G = (V, E)$   
nonnegative costs  $c \in \mathbb{R}^E$

**Objective:**  
min-cost tour in  $(G, c)$

Yes:  $(1 - \epsilon)$ -APX for Held-Karp in  $\tilde{O}(m/\epsilon^2)$

# Held-Karp for Metric TSP



## Packing cuts



## Dynamic min cuts (and updates)

# Held-Karp for Metric TSP



*Part 2*

Packing cuts

*Part 1*



Dynamic min cuts  
(and updates)

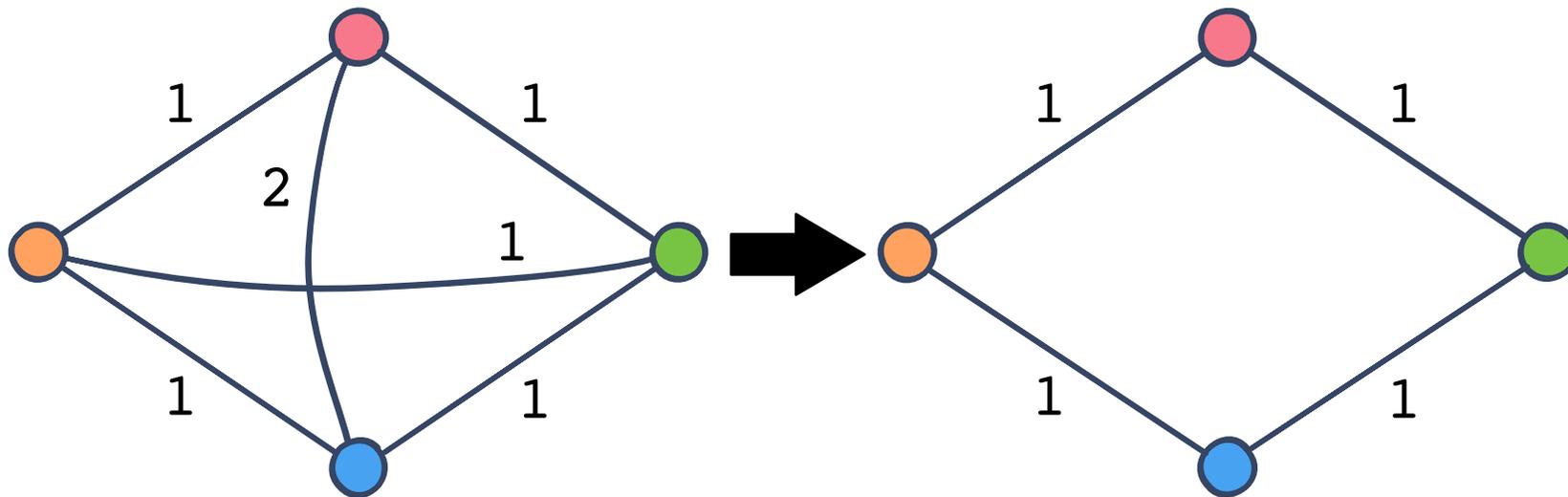
*Part 3*

# 2-edge connected spanning subgraph (2ECSS)

**Input:** graph  $G = (V, E)$  with cuts  $\mathcal{C}$

nonnegative edge costs  $c \in \mathbb{R}_{\geq 0}^E$

**Objective:**  $\min \sum_{e \in E} c_e y_e$  over  $y \in \mathbb{R}^E$   
s.t.  $\sum_{e \in C} y_e \geq 2$  for all cuts  $C \in \mathcal{C}$   
and  $y \geq 0^E$



equivalent  
to subtour  
elimination  
on metric  
completion  
of  $(G, c)$

# Dual of 2ECSS (2ECSSD)

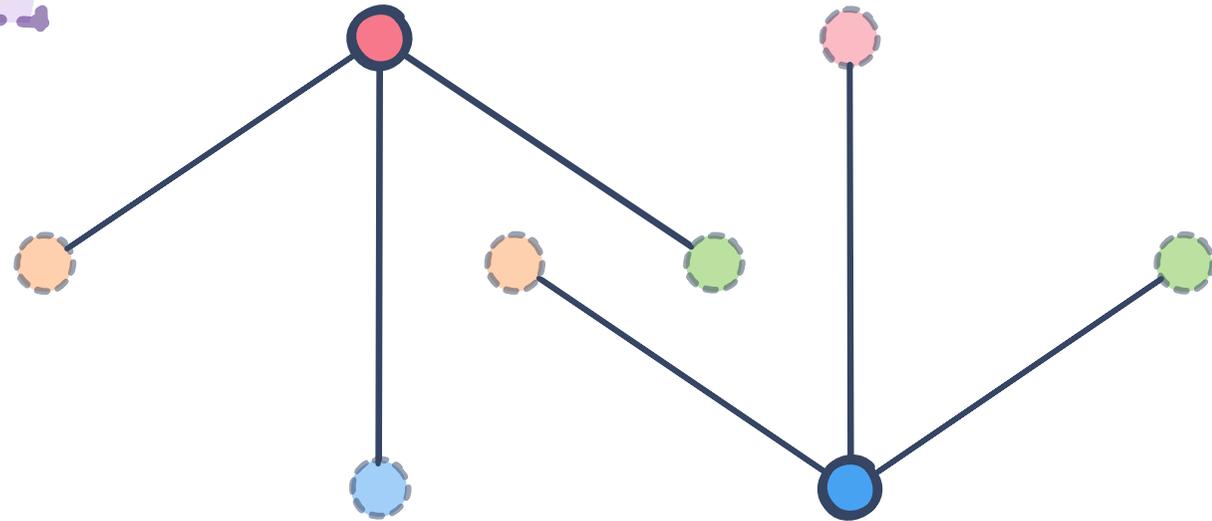
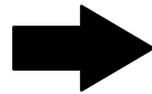
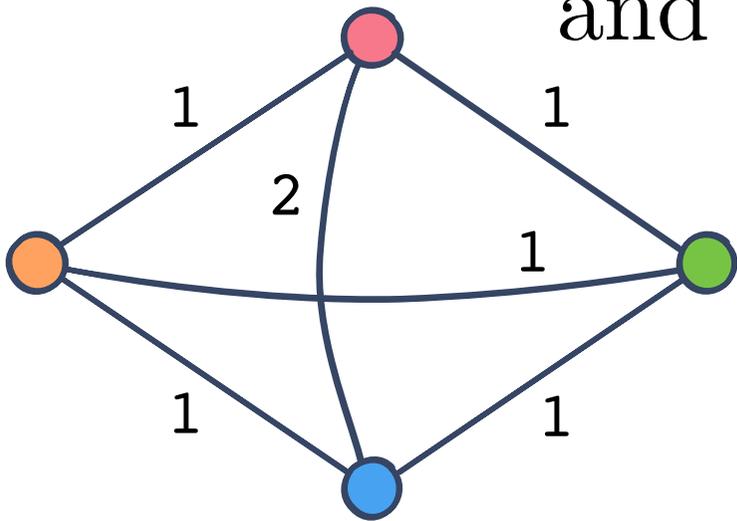
**Input:** graph  $G = (V, E)$  with cuts  $\mathcal{C}$ ,  
costs  $c \in \mathbb{R}_{\geq 0}^E$

dimension  $|\mathcal{C}|$   
exponential  
in  $m$

**Objective:**  $\max 2 \sum_{c \in \mathcal{C}} x_C$  over  $x \in \mathbb{R}^{\mathcal{C}}$

s.t.  $\sum_{C \ni e} x_C \leq c_e$  for all edges  $e$ ,

and  $x \geq 0$



# Dual of 2ECSS (2ECSSD)

**Input:** graph  $G = (V, E)$  with cuts  $\mathcal{C}$ ,  
costs  $c \in \mathbb{R}_{\geq 0}^E$

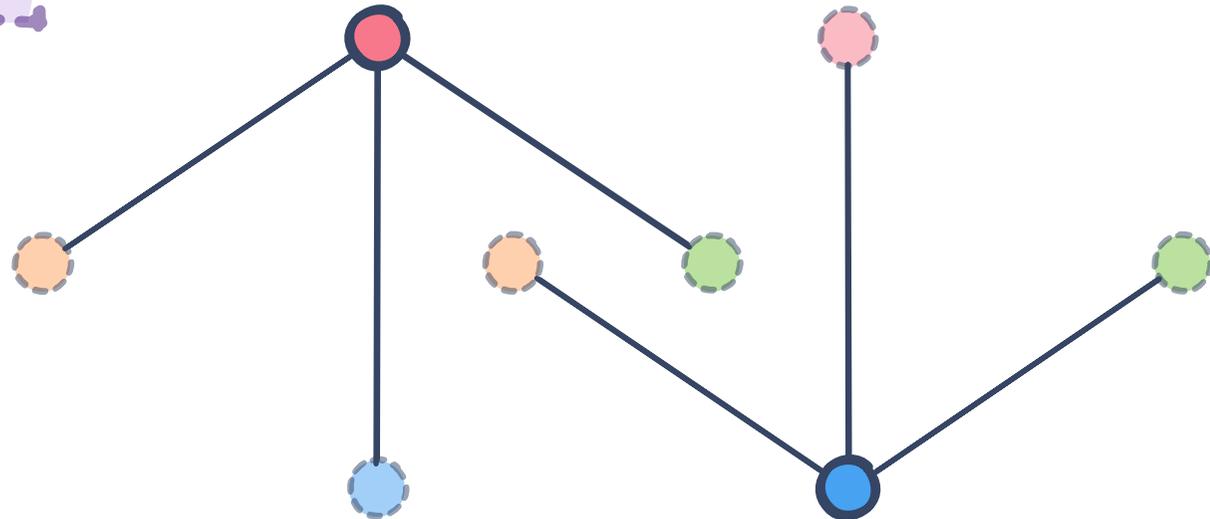
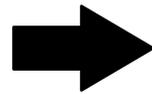
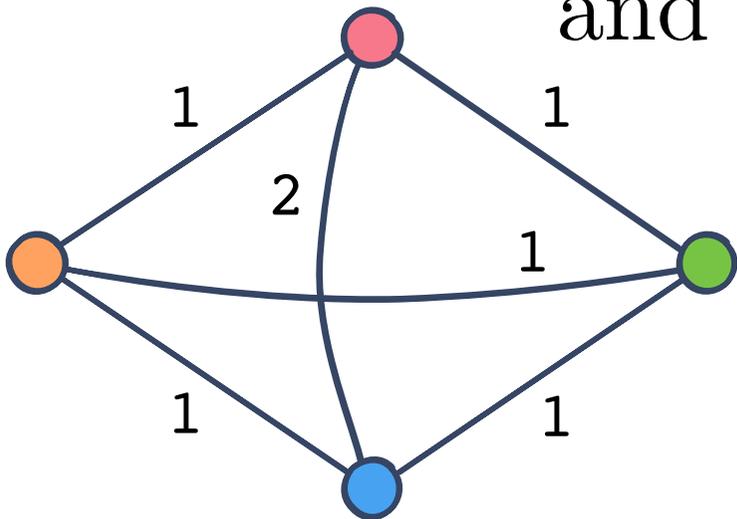
dimension  $|\mathcal{C}|$   
exponential  
in  $m$

**Objective:**  $\max 2 \sum_{C \in \mathcal{C}} x_C$  over  $x \in \mathbb{R}^{\mathcal{C}}$

$\{0,1\}$ -packing  
matrix

s.t.  $\sum_{C \ni e} x_C \leq c_e$  for all edges  $e$ ,

and  $x \geq 0$



Held-Karp for Metric TSP

```
graph TD; A[Held-Karp for Metric TSP] --> B[Packing cuts]; B --> C[Dynamic min cuts (and updates)];
```

*Part 2*

Packing cuts

~~*Part 1*~~

Dynamic min cuts  
(and updates)

# Multiplicative weight updates

cut packings



knapsack problems

$$\begin{aligned} \max \quad & \sum_{C \in \mathcal{C}} x_C \quad \text{over } x \in \mathbb{R}^{\mathcal{C}} \\ \text{s.t.} \quad & \sum_{C \ni e} x_C \leq c_e \quad e \in E \\ & x \geq 0^{\mathcal{C}} \end{aligned}$$

**0**

initialize edge weights  $w \leftarrow 1/c$

**1**

solve relaxation

$$\begin{aligned} \max \quad & \sum_C x_C \quad \text{s.t. } x \geq 0, \\ & \sum_{c, e: e \in c} w_e x_c \leq \sum_e w_e c_e \end{aligned}$$

$\tilde{O}(m/\epsilon^2)$  iterations

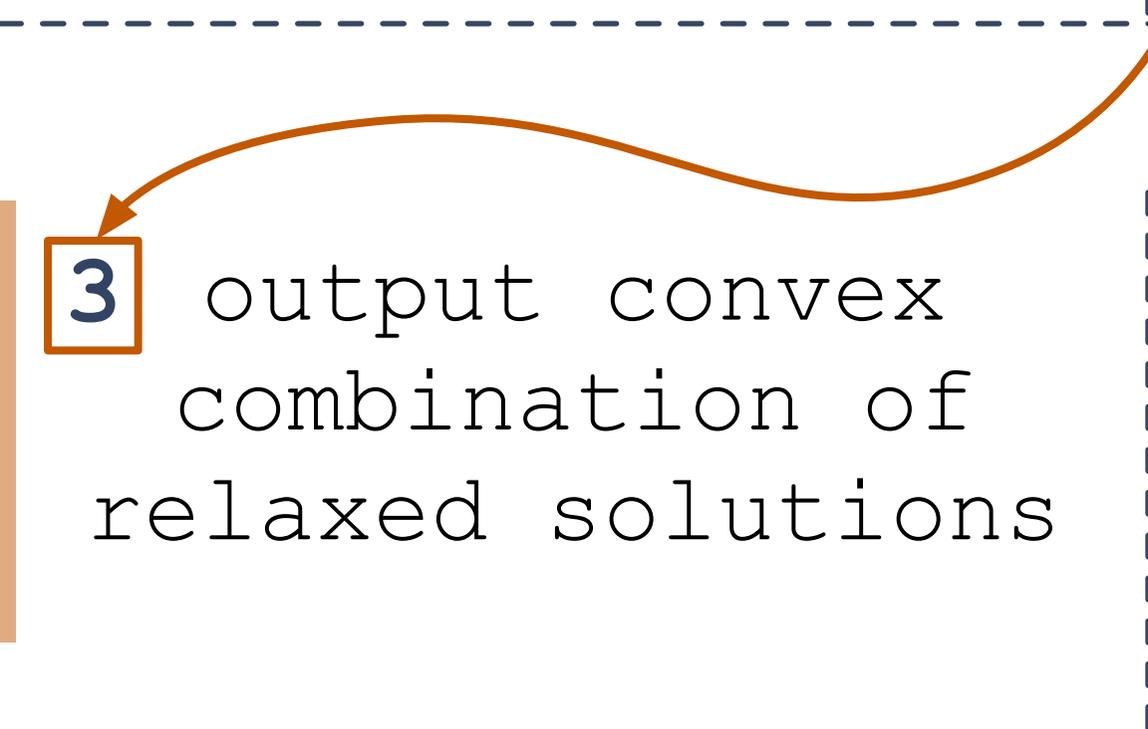
**2**

for each  $e \in E$

$$w_e \leftarrow \exp \left( \frac{\epsilon \sum_{C \ni e} \frac{x_C}{c_e}}{\max_h \sum_{C \ni h} \frac{x_C}{c_h}} \right) w_e$$

**3**

output convex combination of relaxed solutions



# Multiplicative weight updates

cut packings



knapsack problems

**1** solve relaxation...

**0** initialize edge weights  $w \leftarrow 1/c$

**1** solve relaxation  
$$\max \sum_C x_C \text{ s.t. } x \geq 0,$$
$$\sum_{c,e:e \in c} w_e x_c \leq \sum_e w_e c_e$$

$\tilde{O}(m/\epsilon^2)$  iterations

**2** for each  $e \in E$

$$w_e \leftarrow \exp \left( \frac{\epsilon \sum_{C \ni e} \frac{x_C}{c_e}}{\max_h \sum_{C \ni h} \frac{x_C}{c_h}} \right) w_e$$

# Multiplicative weight updates

cut packings

MWU

knapsack problems

**1** solve relaxation...

**a**  $C \leftarrow \text{min-cut}(G, w)$

$\tilde{O}(m)$  time [Karger]

**b**  $x \leftarrow \frac{\langle w, c \rangle}{\sum_{e \in T} w_e} e_T$

**0** initialize edge weights  $w \leftarrow 1/c$

**1** solve relaxation  
 $\max \sum_C x_C$  s.t.  $x \geq 0$ ,  
 $\sum_{c, e: e \in c} w_e x_c \leq \sum_e w_e c_e$

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# Multiplicative weight updates

cut packings



min-weight cuts

**2** for each  $e \in E$

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cut packings

MWU

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**2** for each  $e \in E$

$$w_e \leftarrow \exp \left( \frac{\epsilon \sum_{C \ni e} \frac{x_C}{c_e}}{\max_h \sum_{C \ni h} \frac{x_C}{c_h}} \right) w_e$$

$\Rightarrow$  for each  $e \in C$ ,

$$w_e \leftarrow \exp \left( \frac{\epsilon \min_{h \in C} c_h}{c_e} \right) w_e$$

**0** initialize edge weights  $w \leftarrow 1/c$

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$\tilde{O}(m/\epsilon^2)$  iterations

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# Multiplicative weight updates

cut packings

MWU

min-weight cuts

2 bottlenecks

0

initialize edge weights  $w \leftarrow 1/c$

1

**a**  $C \leftarrow \text{min-cut}(G, w)$

$\tilde{O}(m)$  time [Karger]

**b**

$$x \leftarrow \frac{\langle w, c \rangle}{\sum_{e \in T} w_e} e_T$$

$\tilde{O}(m/\epsilon^2)$  iterations

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for  $e \in C$ ,  $w_e \leftarrow \exp\left(\frac{\epsilon \min_{h \in C} c_h}{c_e}\right) w_e$

# Multiplicative weight updates

cut packings

MWU

min-weight cuts

**a**  $C \leftarrow \text{min-cut}(G, w)$   
 $\tilde{O}(m)$  per min cut  
 $\times \tilde{O}(m/\epsilon^2)$  iterations

**✗**  $\tilde{O}(m^2/\epsilon^2)$  running time

**2** for  $e \in C$ ,  $w_e \leftarrow \dots$   
 $\Omega(m)$  edge updates per cut  
 $\times \tilde{O}(m/\epsilon^2)$  iterations

**✗**  $\tilde{O}(m^2/\epsilon^2)$  running time

**0** initialize edge weights  $w \leftarrow 1/c$

**1 a**  $C \leftarrow \text{min-cut}(G, w)$   
 $\tilde{O}(m)$  time [Karger]

**b**  $x \leftarrow \frac{\langle w, c \rangle}{\sum_{e \in T} w_e} e_T$

$\tilde{O}(m/\epsilon^2)$  iterations

**2** for  $e \in C$ ,  $w_e \leftarrow \exp\left(\frac{\epsilon \min_{h \in C} c_h}{c_e}\right) w_e$

# From $\tilde{O}(m^2/\epsilon^2)$ to $\tilde{O}(m/\epsilon^2)$

min-cut oracle

weight update

what we  
have

$\tilde{O}(m)$  per min cut

$\Omega(m)$  edges per cut

what we  
need

$\tilde{O}(1)$  amor. per  
 $(1 + \epsilon)$ -apx min-cut

$\tilde{O}(1)$  amortized  
time per cut

**additional  
challenges**

- no suitable dynamic data structures
- min-cut varies dramatically between iterations

Held-Karp for Metric TSP

```
graph TD; A[Held-Karp for Metric TSP] --> B[Packing cuts]; B --> C[Dynamic min cuts (and updates)];
```

~~Part 2~~

Packing cuts

~~Part 1~~

Dynamic min cuts  
(and updates)

# Held-Karp for Metric TSP



~~Part 2~~

Packing cuts

~~Part 1~~



Dynamic min cuts  
(and updates)

Part 3

# Karger's $\tilde{O}(m)$ min-cut algorithm

1. Randomly contract edge. Repeat.

# Karger's $\tilde{O}(m)$ min-cut algorithm

~~1. Randomly contract edge. Repeat.~~

1. Pack spanning trees

2. Randomly sample  $O(\log n)$  trees

3. Search each sampled tree for min-cut induced by 1 or 2 edges by dynamic programming

# Tree packings and network strength

**Input:** graph  $G = (V, E)$  w/ spanning trees  $\mathcal{T}$   
and positive edge capacities  $c \in \mathbb{R}^E$

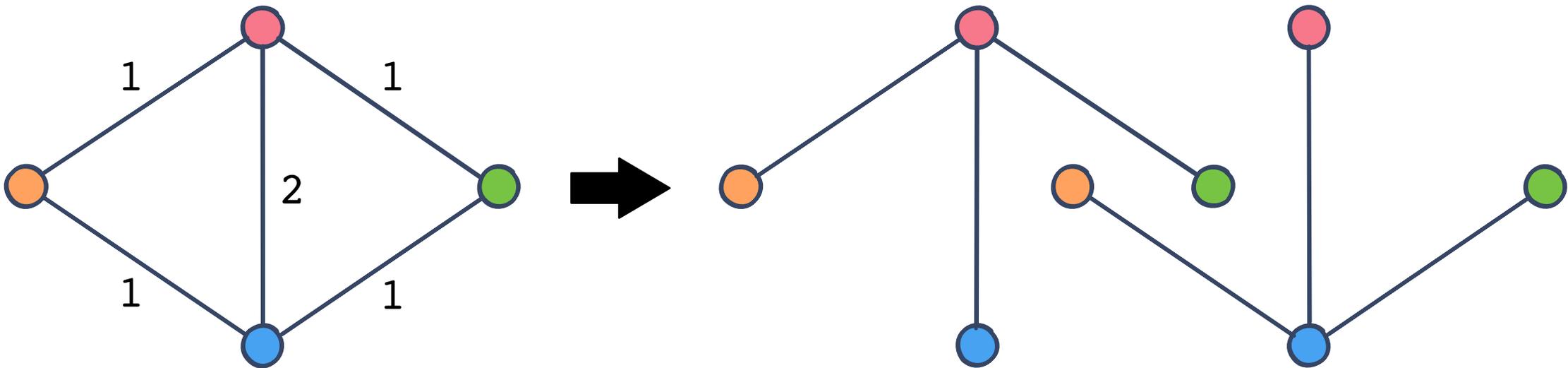
**Objective:**  $\max \sum_{T \in \mathcal{T}} x_T$  over  $x \in \mathbb{R}^{\mathcal{T}}$   
s.t.  $\sum_{T \ni e} x_T \leq c_e$  for each edge  $e$   
 $x \geq 0^{\mathcal{T}}$

$(1 - \epsilon)$ -apx tree packings in  $\tilde{O}(m)$  time via either:  
- sparsification [Karger 00] - MWU [CQ SODA17]

# Tree packings and network strength

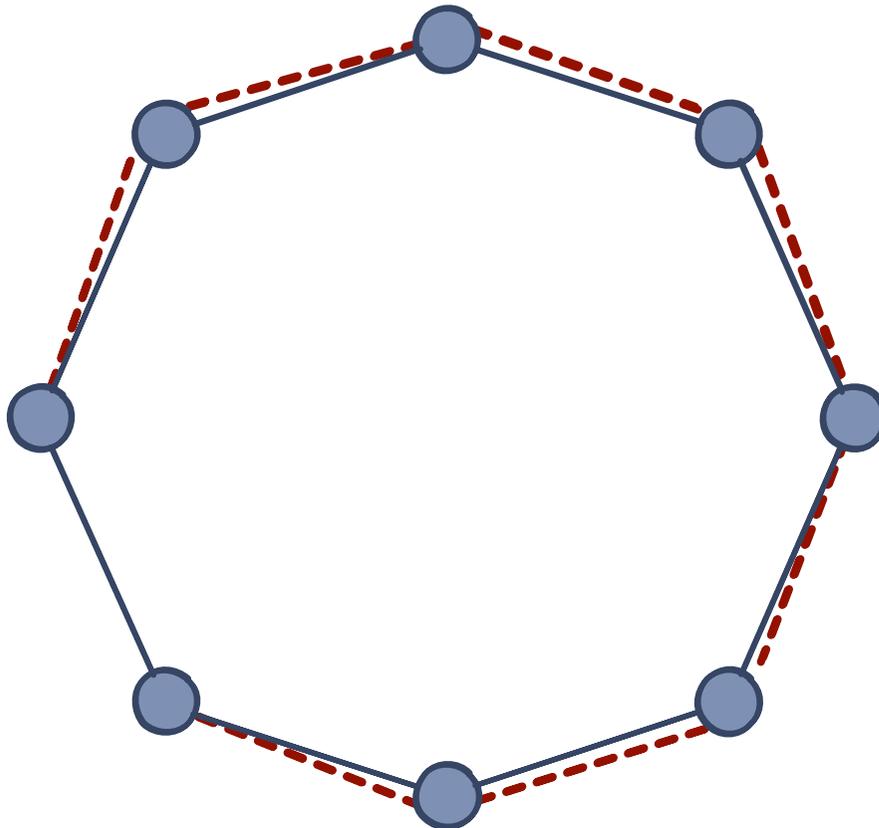
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s.t.  $\sum_{T \ni e} x_T \leq c_e$  for each edge  $e$   
 $x \geq 0^{\mathcal{T}}$



**Tutte** - **Nash-Williams** - **1961**

*Undirected graph w/ min cut  $\kappa$  has  
a tree packing of value  $\geq \kappa/2$*



**Tight for cycle**

- min cut = 2
- tree-packing = 1

Tutte

Nash-Williams

1961

*Undirected graph w/ min cut  $\kappa$  has  
a tree packing of value  $\geq \kappa/2$*

0

let  $P$  be a  $(1 - \epsilon)$ -apx max tree packing  
 $C$  be a  $(1 + \epsilon)$ -apx min cut

1

each edge  $e \in C$  is in a tree  $T \in P$

2

avg #  $C$ -edges per tree

$$= \frac{|C|}{|P|} \leq \frac{(1 + \epsilon)\kappa}{(1 - \epsilon)\kappa/2} = 2 + O(\epsilon)$$

3

**Markov  $\Rightarrow$  const. fraction of  
trees have  $< 3$   $C$ -edges**

# Karger's $\tilde{O}(m)$ min-cut algorithm

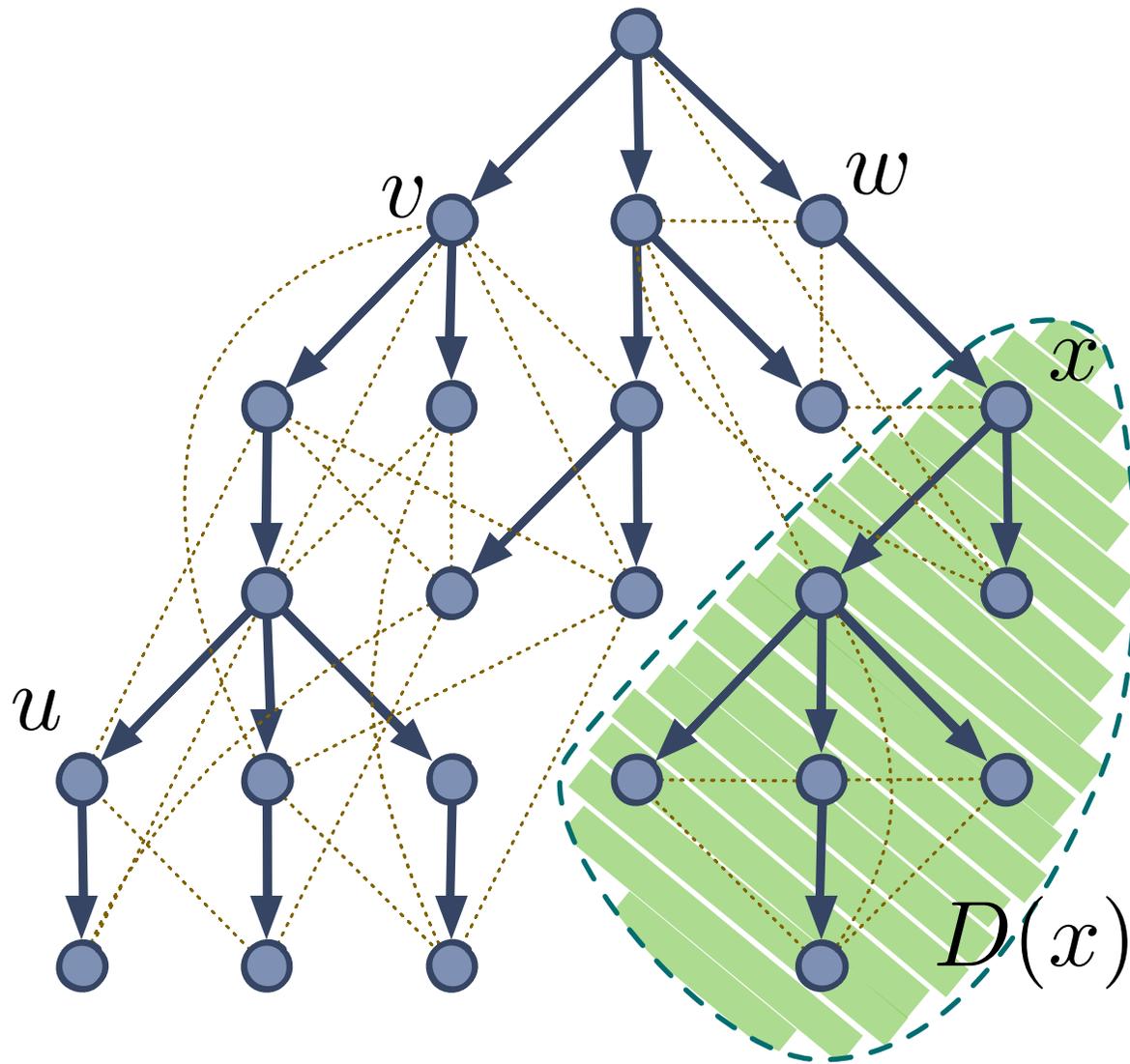
~~1. Randomly contract edge. Repeat.~~

1. Pack spanning trees

2. Randomly sample  $O(\log n)$  trees

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Fix a rooted tree  $T \Rightarrow$  poset on  $V$



“ $u < v$ ” means  $u$  is a descendant of  $v$

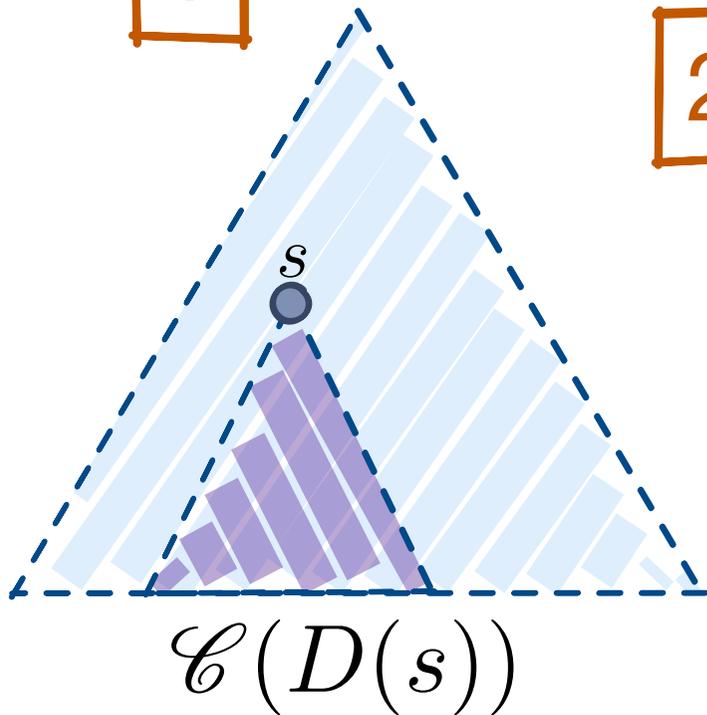
“ $v \parallel w$ ” means  $v$  and  $w$  are incomparable

“ $D(x)$ ” means all descendants of  $x$

check value in  $G$  of each cut  
induced by  $\leq 2$  edges in  $T$

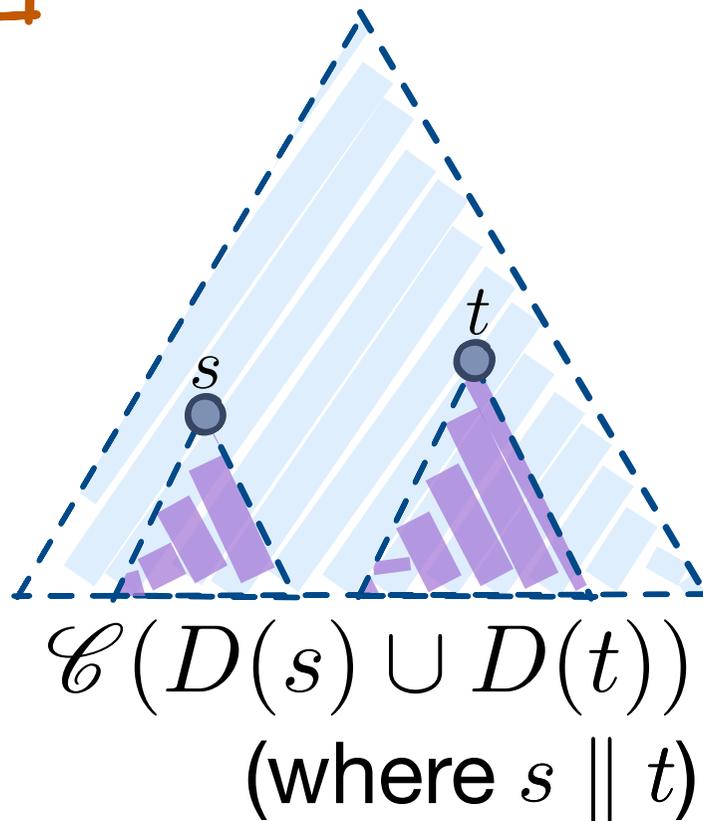
1

1-cut



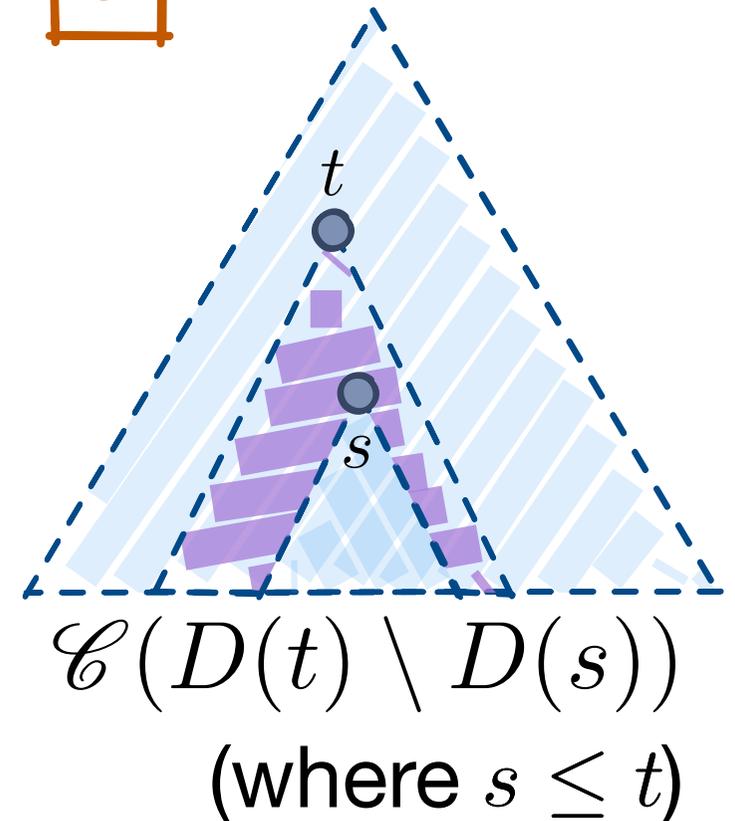
2

incomparable 2-cut



3

nested 2-cut



$(\mathcal{C}(S) = \text{edges cut by } S)$

**1** 1-cut

$$[\overline{\mathcal{C}}(X) = \overline{w}(\mathcal{C}(X))]$$

$$\overline{w}(\mathcal{C}(D(s))) =$$

weight of cut

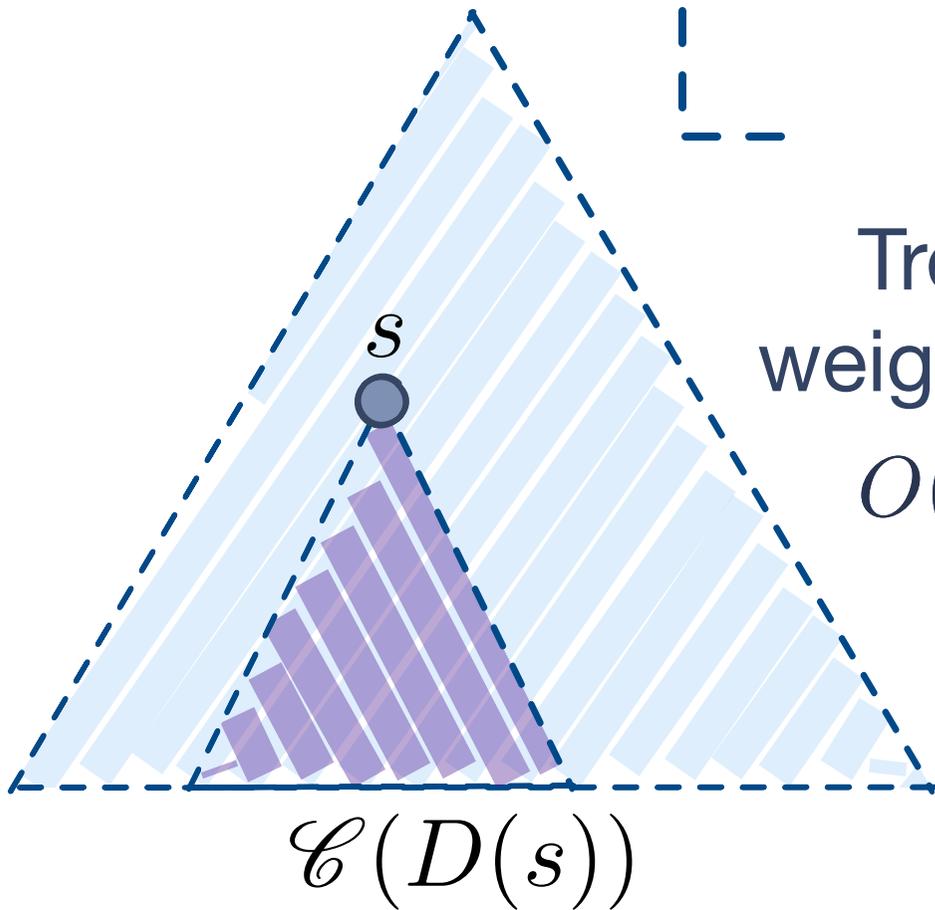
sum of weighted degrees

$$\sum_{v \in D(s)} \sum_{e \in \mathcal{C}(v)} w(e)$$

weighted degree

$$\sum_{e \in E[D(s)]} w(e)$$

weight of edges contained in  $D(s)$



Tree sums over weighted degrees  
 $O(m)$  time total over all  $s$

Tree sums over weights at Ica's  
 $\tilde{O}(m)$  time total over all  $s$

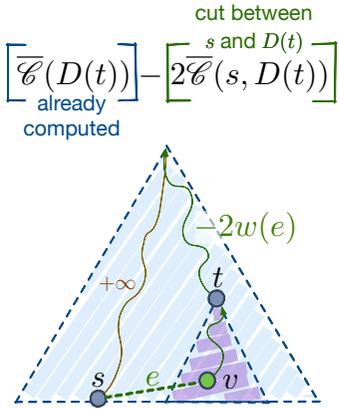
*build up sums in dynamic trees and read off weights*

# 2-cuts are a little more complicated...

2 incomparable 2-cut with a leaf

**Link-Cut trees**  
 (a) add along  $v \rightarrow$  root path  
 (b) get min over  $v \rightarrow$  root path  
 in  $\tilde{O}(1)$  time

- $\tilde{O}(\deg(s))$
- init each  $v$  to  $\bar{\mathcal{C}}(D(v))$
  - add  $\infty$  to all  $v > s$
  - for each  $e = (s, v)$ 
    - subtract  $2w(e)$  from all  $u \geq v$
  - for each  $e = (s, v)$ 
    - find min value over all  $u \geq v$



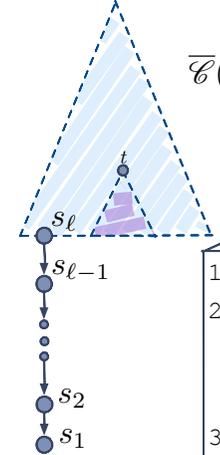
2 incomparable 2-cut with a path to a leaf

$$\bar{\mathcal{C}}(D(t)) - 2\bar{\mathcal{C}}(D(s_i), D(t))$$

already computed

$$\bar{\mathcal{C}}(D(s_i), D(t)) = \bar{\mathcal{C}}(D(s_{i-1}), D(t)) + \bar{\mathcal{C}}(s_i, D(t))$$

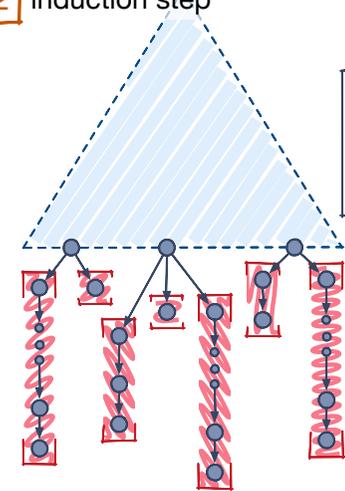
consecutive  $D(s_i)$  are closely related



- $\tilde{O}(\deg(s_1, \dots, s_\ell))$
- process  $s_1$  like a leaf
  - for  $i = 2, \dots, \ell$ 
    - keep aggr. values from  $s_{i-1}$
    - process edges incident to  $s_i$  like a leaf
  - return best min over all  $i$

2 induction step

- process each path to a leaf
- contract each path into its parent
- recurse



each leaf in new graph had  $\geq 2$  children before  
 $\Downarrow$   
 number of nodes is halved

3 nested 2-cut with a leaf

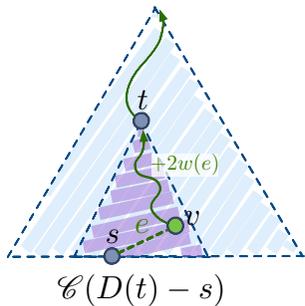
**Link-Cut trees**  
 add/min along  $v \rightarrow$  root path in  $\tilde{O}(1)$  time

$$\bar{\mathcal{C}}(D(t) - s) = \bar{\mathcal{C}}(D(t)) - \bar{\mathcal{C}}(s) + 2\bar{\mathcal{C}}(D(t) - s, s)$$

independent of t

- init each  $v$  to  $\bar{\mathcal{C}}(D(v))$
- for each  $e = (s, v)$ 
  - add  $2w(e)$  to each  $u \geq v$
- find min value over all  $u \geq s$

$\tilde{O}(\deg(s))$

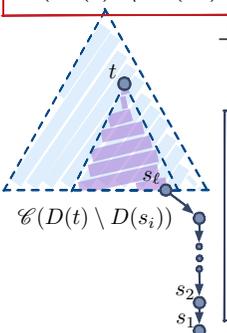


3 nested 2-cut with a path to a leaf

slightly more complicated adjustment between consecutive  $D(s_i)$

$$\bar{\mathcal{C}}(D(t) - D(s_i)) = \bar{\mathcal{C}}(D(t)) - \bar{\mathcal{C}}(D(s_i)) + 2\bar{\mathcal{C}}(D(t) \setminus D(s_i), D(s_i))$$

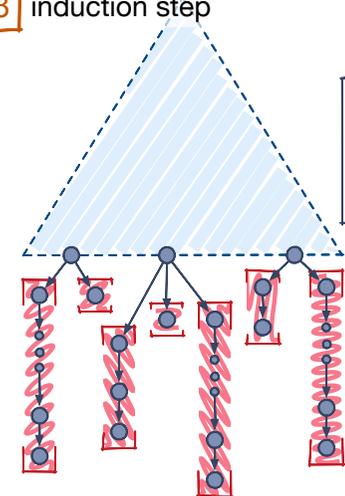
$$\bar{\mathcal{C}}(D(t) \setminus D(s_i), D(s_i)) = \bar{\mathcal{C}}(D(t) \setminus D(s_{i-1}), D(s_{i-1})) + \bar{\mathcal{C}}(D(t) \setminus D(s_i), s_i) - \bar{\mathcal{C}}(D(s_{i-1}), s_i)$$



- process  $s_1$  like a leaf
  - for  $i = 2, \dots, \ell$ 
    - keep aggr. values from  $s_{i-1}$
    - process edges incident to  $s_i$  kinda like leaf case
  - return best
- $\tilde{O}(\deg(s_1, \dots, s_\ell))$

3 induction step

- process each path to a leaf
- contract each path into its parent
- recurse



each leaf in new graph had  $\geq 2$  children before  
 $\Downarrow$   
 number of nodes is halved

# 2-cuts are a little more complicated...

**2** incomparable 2-cut with a leaf

cut between  $s$  and  $D(t)$

$\overline{\mathcal{C}}(D(t)) - 2\overline{\mathcal{C}}(s, D(t))$

already computed

**Link-Cut trees**

(a) add along  $v \rightarrow$  root path

(b) get min over  $v \rightarrow$  root path in  $\tilde{O}(1)$  time

$\tilde{O}(\deg(s))$

- init each  $v$  to  $\overline{\mathcal{C}}(D(v))$
- add  $\infty$  to all  $v > s$
- for each  $e = (s, v)$ 
  - subtract  $2w(e)$  from

**2** incomparable 2-cut with a path to a leaf

$\overline{\mathcal{C}}(D(t)) - 2\overline{\mathcal{C}}(D(s_i), D(t))$

already computed

$\overline{\mathcal{C}}(D(s_i), D(t)) = \overline{\mathcal{C}}(D(s_{i-1}), D(t)) + \overline{\mathcal{C}}(s_i, D(t))$

consecutive  $D(s_i)$  are closely related

$\tilde{O}(\deg(s_1, \dots, s_\ell))$

- process  $s_1$  like a leaf
- for  $i=2, \dots, \ell$

**2** induction step

- process each path to a leaf
- contract each path into its parent
- recurse

each leaf in new graph had  $\geq 2$  children before

reduces to dynamic programming with dynamic trees

**3** nested 2-cut with a leaf

independent of  $t$

$\overline{\mathcal{C}}(D(t) - s) = \overline{\mathcal{C}}(D(t)) - \overline{\mathcal{C}}(s) + 2\overline{\mathcal{C}}(D(t) - s, s)$

$\overline{\mathcal{C}}(D(t) - s)$

$\tilde{O}(\deg(s))$

- init each  $v$  to  $\overline{\mathcal{C}}(D(v))$
- for each  $e = (s, v)$ 
  - add  $2w(e)$  to each  $u \geq v$
- find min value over all  $u \geq s$

**Link-Cut trees**

add/min along  $v \rightarrow$  root path in  $\tilde{O}(1)$  time

**3** nested 2-cut with a path to a leaf

slightly more complicated adjustment between consecutive  $D(s_i)$

$\overline{\mathcal{C}}(D(t) - D(s_i)) = \overline{\mathcal{C}}(D(t)) - \overline{\mathcal{C}}(D(s_i)) + 2\overline{\mathcal{C}}(D(t) \setminus D(s_i), D(s_i))$

$\overline{\mathcal{C}}(D(t) \setminus D(s_i), D(s_i)) = \overline{\mathcal{C}}(D(t) \setminus D(s_{i-1}), D(s_{i-1})) + \overline{\mathcal{C}}(D(t) \setminus D(s_i), s_i) - \overline{\mathcal{C}}(D(s_{i-1}), s_i)$

$\overline{\mathcal{C}}(D(t) \setminus D(s_i))$

- process  $s_1$  like a leaf
- for  $i=2, \dots, \ell$ 
  - keep aggr. values from  $s_{i-1}$
  - process edges incident to  $s_i$  kinda like leaf case
- return best  $\tilde{O}(\deg(s_1, \dots, s_\ell))$

**3** induction step

- process each path to a leaf
- contract each path into its parent
- recurse

each leaf in new graph had  $\geq 2$  children before

↓

number of nodes is halved

# Incremental setting

- edge weights incremented online (adversarially)
- need to maintain  $(1 + \epsilon)$ -apx min cut

# Incremental Karger's algorithm

- initially:  $\lambda \leftarrow$  initial value of min-cut,  
pack and sample  $\log n$  spanning trees
- when we need an apx min-cut:
  - continue Karger's search until we find a cut of value  $\leq (1 + \epsilon)\lambda$ , output and pause the search
  - if good cut not found, then re-pack/sample trees
- when we increment an edge weight
  - incorporate into tree sums w/ dynamic trees

# From $\tilde{O}(m^2/\epsilon^2)$ to $\tilde{O}(m/\epsilon^2)$

min-cut oracle

weight update

what we  
have

$\tilde{O}(m)$  per min cut

$\Omega(m)$  edges per cut

what we  
need

$\tilde{O}(1)$  amor. per  
 $(1 + \epsilon)$ -apx min-cut

$\tilde{O}(1)$  amortized  
time per cut

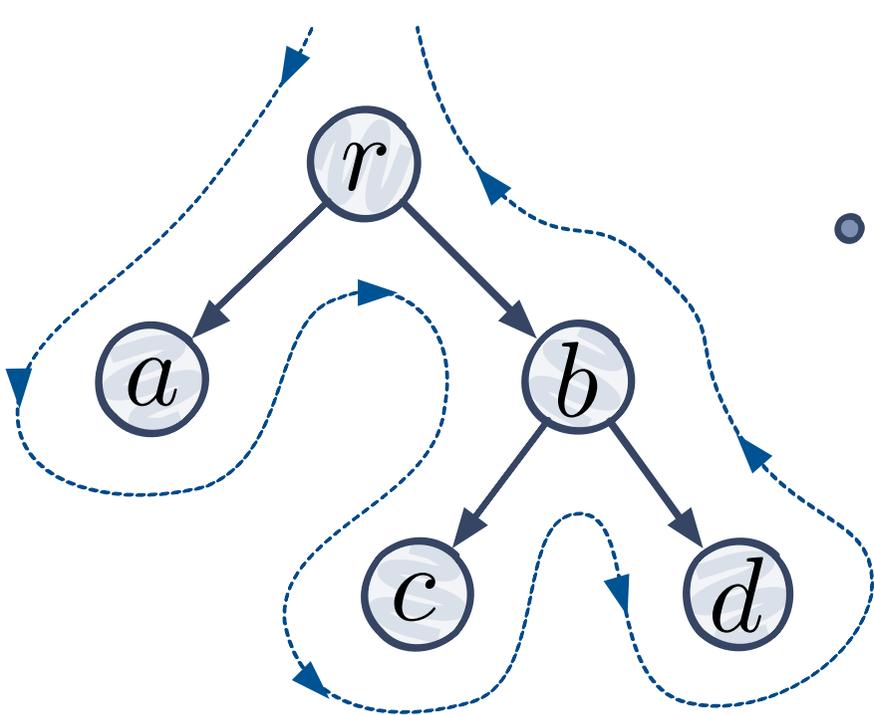
what we  
get

$\tilde{O}(m/\epsilon^2)$  total time  
+  $\tilde{O}(1)$  per min cut  
+  $\tilde{O}(1)$  per edge inc

??

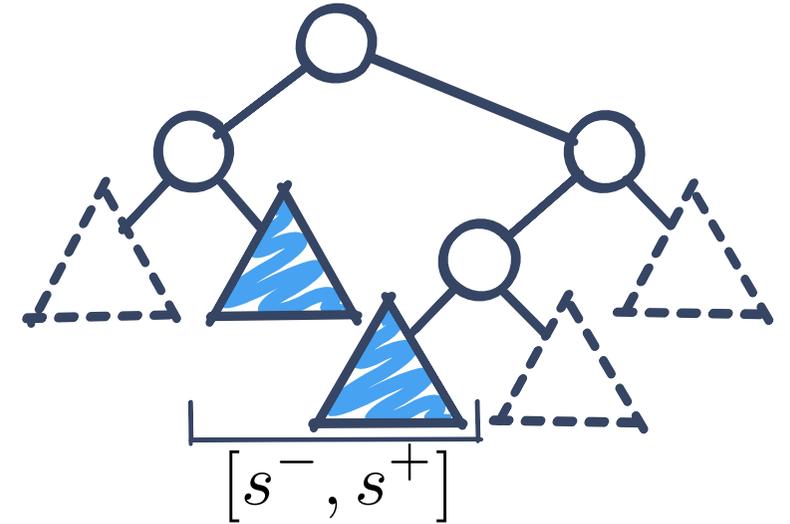
# Updating edge weights along cuts

- need to update weights of all edges in a cut
- we know how to update fixed sets efficiently  
*[Young '14, Chekuri-Q SODA17]*
- problem: cuts vary dramatically between iterations
- key point: all cuts are induced by trees

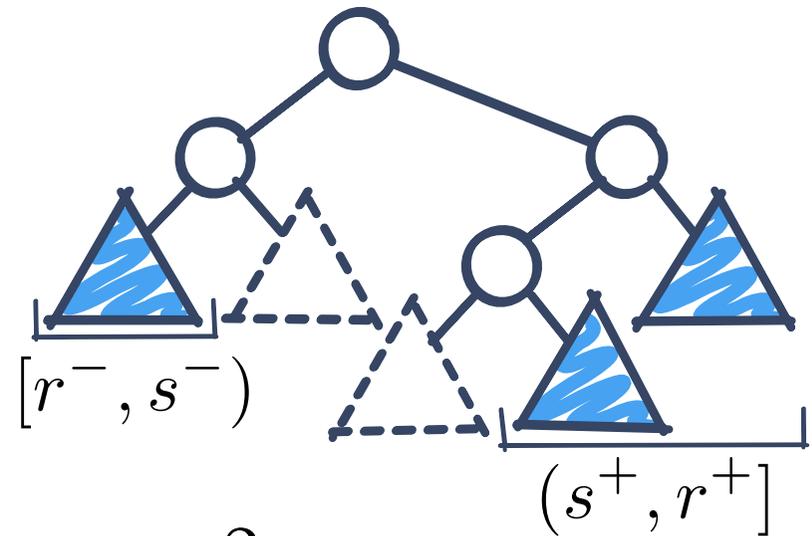


- Euler tour converts subtrees to intervals

$$r^- < a^- < a^+ < b^- < c^- < c^+ < d^- < d^+ < c^+ < r^+$$



- Range tree decomposes each side of a 1,2-cut to  $\log n$  “canonical subtrees”



- this decomposes each 1,2-cut to  $\log^2 n$  “canonical cuts” between canonical subtrees

# Updating edge weights along cuts

- need to update weights of all edges in a cut

★ we know how to update fixed sets efficiently

*[Young '14, Chekuri-Q SODA17]*

- problem: cuts vary dramatically between iterations

- key point: all cuts are induced by trees

★ “canonical cuts” with total size  $\tilde{O}(m)$

★ + ★  $\Rightarrow \log^2 n$  efficient updates on fixed sets

# From $\tilde{O}(m^2/\epsilon^2)$ to $\tilde{O}(m/\epsilon^2)$

min-cut oracle

weight update

what we  
have

$\tilde{O}(m)$  per min cut

$\Omega(m)$  edges per cut

what we  
need

$\tilde{O}(1)$  amor. per  
 $(1 + \epsilon)$ -apx min-cut

$\tilde{O}(1)$  amortized  
time per cut

what we  
get

$\tilde{O}(m/\epsilon^2)$  total time

$\tilde{O}(m/\epsilon^2)$  init time

+  $\tilde{O}(1)$  per min cut

+  $\tilde{O}(1)$  per min cut

+  $\tilde{O}(1)$  per edge inc

+  $\tilde{O}(m/\epsilon^2)$  edge  
increments



# Held-Karp for Metric TSP



~~Part 2~~

Packing cuts

~~Part 1~~



Dynamic min cuts  
(and updates)

~~Part 3~~

**The main result.** In this paper we obtain a near-linear running time for a  $(1 + \epsilon)$ -approximation, substantially improving the best previously known running time bound.

**Theorem 1.1.** *Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$  be an undirected graph with  $|\mathcal{E}| = m$  edges and  $|\mathcal{V}| = n$  vertices, and positive edge weights  $c : \mathcal{E} \rightarrow \mathbb{R}_{>0}$ . For any fixed  $\epsilon > 0$ , there exists a randomized algorithm that computes a  $(1 + \epsilon)$ -approximation to the Held-Karp lower bound for the Metric-TSP instance on  $(\mathcal{G}, c)$  in  $O(m \log^4 n / \epsilon^2)$  time. The algorithm succeeds with high probability.*

The algorithm in the preceding theorem can be modified to return a  $(1 + \epsilon)$ -approximate solution to the 2ECSS LP within the same asymptotic time bound. For fixed  $\epsilon$ , the running time we achieve is asymptotically faster than the time to compute or even write down the metric completion of  $(\mathcal{G}, c)$ . Our algorithm can be applied low-dimensional geometric point sets to obtain a running-time that is near-linearly in the number of points.

In typical approximation algorithms that rely on mathematical programming relaxations, the bottleneck for the running time is solving the relaxation. Surprisingly, for algorithms solving Metric-TSP via the Held-Karp bound, the bottleneck is no longer solving the relaxation (albeit we only find a  $(1 + \epsilon)$ -approximation and do not guarantee a basic feasible solution). We mention that the recent approaches towards the  $4/3$  conjecture for Metric-TSP are based on variations of the classical Christofides heuristic (see [Vygen, 2012]). The starting point is a near-optimal feasible solution  $x$  to the 2ECSS LP on  $(\mathcal{G}, c)$ . Using a well-known fact that a scaled version of  $x$  lies in the spanning tree polytope of  $\mathcal{G}$ , one generates one or more (random) spanning trees  $T$  of  $\mathcal{G}$ . The tree  $T$  is then augmented to a tour via a min-cost matching  $M$  on its odd degree nodes. Genova and Williamson [2017] recently evaluated some of these *Best-of-Many Christofides' algorithms* and demonstrated their effectiveness. A key step in this scheme – apart from solving the LP – is to decompose a given

Held-Karp for Metric TSP

```
graph TD; A[Held-Karp for Metric TSP] --> B[Packing cuts]; B --> C["Dynamic min cuts (and updates)"]; C --> D["Fast implementation of Christofides' algo"]; subgraph Part_2 [Part 2]; B; end; subgraph Part_1 [Part 1]; A; B; C; end; subgraph Part_3 [Part 3]; C; end; subgraph Recent_work [Recent work]; D; end;
```



Packing cuts

*Part 2*

*Part 1*



Dynamic min cuts  
(and updates)

*Part 3*



*Recent work*

Fast implementation  
of Christofides' algo

# Christofides' heuristic [1976]

(Recent work)

- simple (& best)  $3/2$ -approximation for metric TSP
- bottlenecks include all-pairs shortest paths, min-cost perfect matching on dense graph
- $(1 + \epsilon)$ -apx to 2ECSS  $\Rightarrow$   
 $(1 + \epsilon) \frac{3}{2}$ -apx in  $\tilde{O}(n^{1.5} / \epsilon^3)$  time
- $\Rightarrow \tilde{O}(m / \epsilon^2 + n^{1.5} / \epsilon^3)$  time total

Thanks!